

# THE ELDRITCH TIMES NEWSLETTER

#CRAFTBREWEDCONTENT

Issue One  
August 2021

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Hello everyone and welcome to the first issue of the Eldritch Times newsletter. We will use this space to keep readers informed of our projects and initiatives here at The Eldritch Press (TEP).

We've been busy over the past few months finalizing our Shadowmage Kickstarter campaign. We learned a great deal running this campaign and will use that knowledge to improve our next one. Kickstarter steadily implements new features that will make our future efforts even better. Just as important to us are the relationships we make with our customers and the community. We firmly believe collaboration is a major key to success and we plan to harness community involvement as we grow. We will do this by using all our media platforms to engage the community and distill these interactions onto [our website](#). Be sure to check in often to stay connected to our initiatives, giveaways, and free content.

On our website you will discover a section called [RPG Blogs](#). In addition to our internal blogs, we offer space for select guest bloggers to talk about their gaming experiences, character backgrounds, development stories, and other interesting insights into RPGs. If you're interested in contributing to our guest blog, contact us [through our website](#).

Our [Community](#) section offers a bunch of free content that you might find useful in your own games. Join the conversations in our [Forums](#) and learn about giveaways that invite your submissions, including cartography, artwork, or other content. Check below for our first initiative, which is a [Cartography Giveaway](#).

# Project *Spotlight*



A lot is going on. Captain Shineheart's Gold, Chronicles of Konus, Solene's Journey, and Plane Jumping are each in a different stage of development. Some are draft written, others are art concepts with the writing being done in conjunction with the artwork. Still others begin as a short story or gaming sessions which are developed to follow the storyline. The next project to appear will be Captain Shineheart's Gold. It's optimized for 10th level characters but works with 4-5 players of 8-10th

levels. It includes a bevy of pregenerated characters, allowing players unfamiliar with higher level play to jump in quickly.

This adventure takes place on the island of Sybille. This island was the location of a hideout used by a notorious pirate known as Captain Shineheart, a half-orc sea captain who terrorized merchant ships over fifty years past. Legend says that Shineheart commanded his crew from atop a stone idol of an orcish god, spurring them into bloodlust by wailing a rhythmic frenzy upon an orcish war drum. Shineheart defeated a blue dragon and took its lair as his hideout. Something drove Shineheart into thinking his crew plotted to take his treasure, so he scuttled his ship, stranding his crew in the ocean, and sealed himself in his hideout vault, never to be seen again. The mystery of what happened is revealed in the adventure of Captain Shineheart's Gold.

# Project *Insider*



## What is Craft Brewed Content?

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Captain Shineheart's Gold is in the final layout, but it has gone through several iterations before arriving there. Our layout isn't just about text formatting and art placement. We want subtle textures and layers to infuse every page and create a feel that is unique in itself. Subtle elements are just as important as the immediately noticed imagery. This approach takes time, but each layout change nudges the quality higher. This is "Craft Brewed Content." We choose to take our time developing our products. We want them to be aes-

thetically crafted to inspire you into creativity at the gaming table. We want there to be a sense of mystery in what you see. It means we break from the typical mold of publishing templates to give you products that feel crafted and unique, both artistically and mechanically.



# Community *Initiative*



## Cartography Giveaway

- The Submission deadline is September 22nd, 2021.
- All Submissions must be entered through the provided form.
- You can enter up to three submissions per form.
- Each submission cannot exceed 20 mb total.
- Artists retain all rights to their work and can choose to have their work displayed on our community gallery, if desired.
- All displayed maps will be attributed and linked to the artist's preferred platform.
- All submissions must meet our standards for acceptable content and ethics.
- Entrants will be pooled into a drawing and three will be randomly selected to win a tee-shirt, a dice set from RPGDice, or a PDF adventure module.
- The artist may be contacted by TEP for discussions on freelance cartography work in future projects.

Calling all cartographers! We are running a Cartography Giveaway and would love to see your work! Maps are important to every RPG and we are trying to find freelance cartographers that would like to work with us on future projects. Whatever software you use—Inkarnate, Dungeondraft, DungeonFog, Scrawl, Photoshop, Gimp—we want to see your work. Everyone who submits a map will be entered into a drawing to win some cool prizes. With your permission, we could also post your creation in the community gallery of our website for everyone to admire. All submissions must be received by September 22nd, 2021 and must be entered through our submission form. [Full details on the Giveaway can be found here.](#)

Your maps can be regional or battle map style. We are happy to see your work on any subject, but would like to direct your creativity by offering suggestions to focus your work toward these broad themes: towns and villages, docks and harbors, urban street scenes, sailing ship decks, shops and dwellings, magic portals and sacred spaces, and dungeons and tunnels. Don't wait, enter your work today.





# Community *Partners*



The Eldritch Press is working with our friends at [RPGDice.com](https://RPGDice.com) to bring you the Mini Feature. This is a series of youtube videos that spotlight a D&D miniature in each episode. In the process we give you the creature's 5e stat

block information along with a glimpse of a selected set of dice from RPGDice. Tune into [our youtube channel](#) to have a look at our library of videos.

You already know that RPGDice brings you excellent quality dice, but you might not know that they are a one-stop-shop for all kinds of tabletop accessory needs. They are always expanding their list of products, and plan to soon offer the ability to purchase or add additional single die from most dice designs, and to choose a Dice Club Monthly Subscriptions membership. We'll continue working them in the future to bring you looks into their world of dice.



# Eldritch

# Connections



## Feedback

We are currently in the formative stage of creating a compilation of one-shot adventures that focus on stepping into other planes. These will fit into any existing campaign, but work especially well as a follow-up for heroes who find themselves controlling the planar gates found in [The Gates of the Shadowmage](#). We would love to hear your ideas on what adventures might be found on the other side of a gate into the shadowfell, feywild, elemental chaos, the nine hells, or the abyss. Let us know your ideas or thoughts about these realms and we will strive to incorporate your voice into this project.

Ponder these questions: Out of the shadowfell, feywild, nine hells, abyss, or elemental chaos (earth, air, fire, and water), which are you most interested in? What are some unique environmental dangers associated with a specific plane? Who or what might be encountered as a ruler in a particular plane and what minions serve it? Have your voice heard by posting your thoughts on [our forums page](#) or [email](#).

## Discount Code

We want you to [try our products](#) and to help nudge you to push the button, we are offering a discount on any products you buy from our website. You can use code: **TEP10** to save 10% off your digital download order. Code only good on our website for digital PDF purchases, not to be combined with any other offer.

## Contacts

